

# 'GAME-ON' GUIDELINES (ALL LEAGUES BELOW PREMIER)



PLAYERS AVAILABLE	PLAYERS ON FIELD	GAME TIME	SCRUM FORMAT	SUBSTITUTIONS	CONTESTED SCRUMS
13 (minimum required for competition)	10 kickoff and restart as per XVs law	2x20 min OR 4x10 min (40 min MAX)	5: 3-2 format (no back row)	Unlimited	If teams agree
14	11 kickoff and restart as per XVs law	2x25 (50 min MAX)	5: 3-2 format (no back row)	Unlimited	If teams agree
15	12 kickoff and restart as per XVs law	2x30 or 3x20 (60 min MAX*)	6: 3-2-1 format (no flankers)	Unlimited	If teams agree
16	13 kickoff and restart as per XVs law	2x30 or 3x20 (60 min MAX*)	6: 3-2-1 format (no flankers)	Unlimited	If teams agree
17	14 kickoff and restart as per XVs law	2x35 (70 min MAX*)	Standard	Unlimited	If teams agree
18-23	15	2x40 min (80 min MAX*)	Standard	Unlimited	If teams agree

**\*Maximum playing time for Age-Grade competition: U18 70 minutes; U16 60 minutes; U14 50 minutes**